

ALGOSIM
CONSOLE
IMAGING

Complex Mode

Approximate Eq.

Num. Digits = 12

Basis Vect. Notation

True Sets

Modular Arithm. Off

Full Screen

Modal Messages

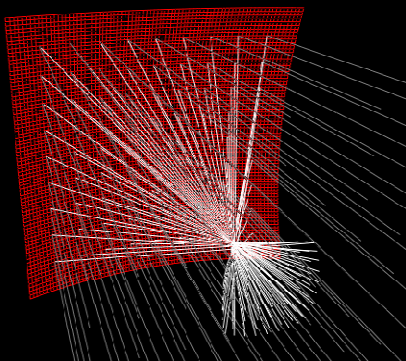
Exit

```

mirrorSim3(t = "parabolic")
showProgramCode("mirrorSim3")
;; Mirror simulator in 3D
clearView3(1)
;if t = "parabolic"
  mirrorFunction = "y, z" = "(y^2 + z^2) / 60"
;endif
;if t = "spherical"
  mirrorFunction = "y, z" = "-sqrt(256 - y^2 - z^2) + 16"
;endif
mirror = createSurfParamCurves("mirrorFunction(y, z), y
beginDrawing(0)
drawSurfParamCurves("mirror", "colour:red")

y = -8
;while y ≤ 8
  z = -8
  ;while z ≤ 8
  ;; Incoming ray
  mFyz = mirrorFunction(y, z)
  drawLine3((20, y, z), (mFyz, y, z), "colour:grey")
  ;; Reflected ray
  grad = (diff("mirrorFunction(y, z)", "y", y), diff("
  tangent1 = (grad_1, 1, 0)
  tangent2 = (grad_2, 0, 1)
  incident = (-1, 0, 0)
  normal = tangent1 × tangent2
  normal = 1/norm(normal) × normal
  reflection = incident + 2 × normal
  endpoint = (mFyz, y, z) + 20 × reflection
  drawLine3((mFyz, y, z), endpoint)
  z = z + 2
  ;endwhile
  y = y + 2
;endwhile

```



VARIABLES

true	boolean	A true boolean statement.
false	boolean	A false boolean statement.
n	real number	The ratio between a circle's circumference and ...
e	real number	The base of the natural logarithm.
i	complex number	The imaginary unit.
∅	set	The empty set.
∞	real number	Real positive infinity.
h	real number	Planck's constant.
h	real number	Planck's constant divided by 2π.
ans	table	This is the result of the last computation.
mirror	set	
z	real number	
mFyz	real number	

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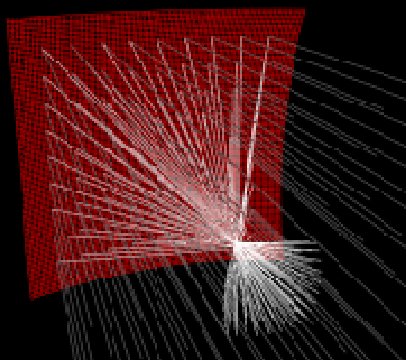
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